CREATING A VIDEO LESSON OF THE PROGRAM ADOBE FLASH

F.K.Achilova, G.B.Anvarova, I.A.Alimova, M.N.Turdialiyeva

(Karshi branch of the Tashkent university of information technologies named after Muhammad al-Khwarizmi, Uzbekistan)

INTRODUCTION

In the VIII-IX centuries, Muhammad al-Khwarizmi, a great scholar who lived and worked in the East, wrote many books on mathematics, geometry, astronomy, history, geography and other subjects. He originally justified and implemented the "zero" number and the decimal number system and the polar coordinates. Muhammad al-Khwarizmi has developed the precise rules of writing scientific information and tracts, based on algebra and theory of algorithm.

Among the well-known scholars of the Orient, the algebra and the algorithm of the tenet system, algebra and algorithmology, only the works of Muhammad al-Khwarizmi and his scientific works, such as "algorithm" and "algebra" termination of assignments. Today, all of the high-tech modern information and communication technologies are based on the findings of the great scientist Muhammad al-Khwarizmi's scientific discoveries.

MAIN PART

Adobe Flash is Adobe Systems multimedia platform for creating web applications or multimedia presentations. It is widely used to create advertising banners, animations, games, as well as playback of video and audio recordings on web pages.

The platform includes a number of development tools, primarily Adobe Animate and Adobe Flash Builder as well as a program for playing flash-content - Adobe Flash Player, although many other players can play flash-content. For example, SWF files can be viewed with free Gnash or swfdec players, and FLV files are played through the QuickTime media player and various players on UNIX-like systems with appropriate plug-ins.

...

полный текст во вложении